



# Elks Hoop Shoot

## Rules and Guidelines for Contest Volunteers



Go to [enf.elks.org/HSVolunteerVideo](https://enf.elks.org/HSVolunteerVideo) to watch the contest volunteer video!

### I. REGISTRATION TABLE

1. Set up a clearly marked registration table in a location central to the contest. Have registration forms, access to the Age-Group Calculator, sign-in sheets, and any other pertinent resources on hand.
2. Be the first friendly face parents and contestants encounter.
3. Briefly explain rules, inform parents of the timeline for the competition, and answer any questions.
4. Accurately assign contestants to an age-group.
  - ★ Age-groups are based on the contestant's age on April 1, 2020. Have a smartphone or laptop on hand to use the age-group calculator online at [enf.elks.org/hoopshoot](https://enf.elks.org/hoopshoot) to correctly assign your contestants. Winners who do not shoot in their correct age-group will be disqualified from participating in the next level of competition. **No exceptions.**
5. Make sure each contestant fills out a registration form in its entirety.
  - ★ Note: if the number of contestants is too large to do this accurately, rely on a contestant sign-in sheet, and have only the winners fully complete a registration form after the contest.

The screenshot shows a web form titled "Find your age-group" with the Elks Hoop Shoot logo. It includes a text input field for "Your birthday (MM/DD/YYYY):", a "Boy or Girl:" section with radio buttons for "Boy" and "Girl", and a "Calculate Age-Group" button.

### II. CONTEST ANNOUNCER

1. Welcome the audience and contestants before the beginning of the contest—provide a brief overview of the Hoop Shoot program. Make sure it is clear that this is an Elks program and add details about your Lodge's activities and contributions to the community.
  - ★ Consider saying the following: *Ladies and Gentlemen welcome to the [insert Lodge name or contest name] Hoop Shoot contest! We are glad you are here. Through the Elks Hoop Shoot, youth ages 8 to 13 compete to sink the most of 25 free throws. The contest begins at the local level, and winners advance through district, state and regionals, culminating at the National Finals this April in Chicago. Six contestants will be named National Champions and will have their names permanently inscribed in the Naismith Memorial Basketball Hall of Fame. During the contest, contestants have the opportunity to connect with new friends and learn valuable skills like hard work and good sportsmanship that will help them succeed on and off the court. The sponsor and host of this contest, [Insert Lodge name], is one of nearly 1,900 Elks Lodges across the country. Elks invest in their communities through programs that help children grow up healthy and drug-free, by undertaking projects that address unmet needs, and by serving veterans. [Insert Lodge specific information about an upcoming event, charitable project and/or how to learn more about joining.]*
2. Briefly and clearly explain the contest rules for the contestants and the audience. Remind the audience that there needs to be complete silence while contestants are shooting.
  - ★ Refer to the Hoop Shoot Directors Pocket Manual for a complete list of rules. Shorten and summarize key contest rules, and rules for the audience.
3. After each contest, announce winners and provide recognition for all contestants.
4. Consider enhancing your contest! Play kid-friendly music during warm-ups, or get entertainment (for example, local high school pep squad, basketball team, or dance team) to pump up the crowd between contests. Check out more easy tips for creating a fun contest posted in the *Contest Materials* section in the Director's Dashboard on the Hoop Shoot website.

The Elks National Hoop Shoot program is funded by the Elks National Foundation, Inc. A 501(c)(3) public charity, the Elks National Foundation helps Elks build stronger communities through programs that support youth, serve veterans, and meet needs in areas where Elks live and work. For more information on the ENF, visit [enf.elks.org](https://enf.elks.org).



### III. LINE JUDGES

1. Dress—Official referee shirt (or shirts of the same style/color), black pants, dark gym shoes or black rubber-soled shoes, and black socks.
2. The Line Judge must handle the ball after every shot and watch the foul line for touching or crossing the line.
3. Give appropriate hand signal for each shot (Good, No Good, and Technical Foul).



4. Avoid bouncing the ball as much as possible.
5. Watch to ensure the contestant does not make a controlled bounce of the ball more than four times.
6. After a shot, signal scorers of a bouncing or line violation, if applicable, using the technical foul hand signal.
7. Ensure the net is not tangled before allowing contestant to take the next shot.
8. Watch for long rebounds and prevent the shooter from getting long rebounds.
9. Do not permit any interruption of the contest.
  - ★ There should be no scorer's conference.
  - ★ Line judges should not leave their position for any reason.
  - ★ Contestants should use the bathroom only in emergencies.
10. Watch for spectators attempting to walk behind the basket while a contestant is shooting.
11. Predetermine which scorer will give you the indication of one more shot.

### IV. BALL RETRIEVERS

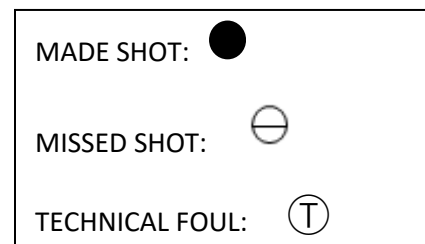
1. Dress—Official referee shirt (or shirts of the same style/color), black pants, dark gym shoes or black rubber-soled shoes, and black socks.
2. Conduct a controlled warm-up before the contest begins.
  - a. Permit two to three shots per contestant and send contestant to the end of the line after each series of shots.
3. Try not to allow rebounds to bounce on the floor.
4. Quickly return the ball only to the line judge after every shot.
5. Ensure the net is not tangled after each shot.

### V. SCORERS

1. Dress—Hoop Shoot jacket and/or white shirt or white polo shirt, black pants, and black shoes.
2. Use the official score sheet provided in the Hoop Shoot annual mailing or available on the Hoop Shoot website.
3. Try to focus your attention on the basket or line judge, not the shooter.
4. After each shot, look to the line judge for ruling.

Mark the score sheets with the recommended marks (see example at right):

- ★ Fill in the circle if shot is made
- ★ – through circle if shot it missed



- ★ If the basket is made but a foul occurs, use a T for technical to mark the circle. This basket should be counted as a “miss”.

5. Do not leave your seat for any reason. If you feel you missed a shot, disregard it and move on to the next.
6. Predetermine which scorer will inform the line judge when one shot remains (for practice shots and for score). The other two scorers will simply give a hand signal when one shot is left.